Codeword Position Index based Sparse Code Multiple Access System

Ke Lai, Lei Wen, Jing Lei, Gaojie Chen Senior Member, IEEE, Pei Xiao Senior Member, IEEE and Amine Maaref Senior Member, IEEE

Abstract—In this letter, a novel variant of sparse code multiple access (SCMA), called codeword position index based SCMA (CPI-SCMA), is proposed. In this scheme, the information is transmitted not only by the codewords in a M-point SCMA codebook, but also by the indices of the codeword positions in a data block. As such, both the power and transmission efficiency (TE) can be improved. Furthermore, CPI-SCMA can achieve better error rate performance compares to conventional SCMA (C-SCMA) in the region of moderate and high SNRs.

Index Terms—5G; SCMA; Index selection; energy efficient.

I. INTRODUCTION

SCMA [1] is a code domain non-orthogonal multiple access (CD-NOMA) scheme that is considered to be a promising 5G candidate due to its strong ability to support massive number of users/devices under heavily loaded conditions. In SCMA, the information bits are assigned to multifrequency complex codewords that are not orthogonal to each other by using a predefined codebook. The received superimposed signals are detected via message passing algorithm (MPA).

Since the transmission efficiency (TE) is fixed in a C-SCMA system and the application scenario of C-SCMA such as Internet of Things (IoT) requires flexible data rate under different situations. Moreover, the error rate performance of C-SCMA deteriorates rapidly in fading channels. To make C-SCMA systems more adaptable to data rate and further improve the error rate performance, we propose to introduce the mechanism of index selection in the codeword positions of C-SCMA. Similar idea has been applied to multi-antenna system, i.e., spatial modulation (SM) [2], which exploits the spatial domain degree of freedom by conveying information with the indices of the transmit antennas (TAs), and the subcarriers of an orthogonal frequency division multiplexing (OFDM) system [3]–[5]. Some existing works that combine the SM with CD-NOMA and power-domain NOMA (PD-NOMA) have been proposed in [6] and [7], respectively. However, SM amalgamates with NOMA directly in these works, which indicates that the signals of NOMA are transmitted in a multiple-input multiple-output (MIMO) system with the SM principle.

In this letter, a novel variation of classical SCMA system, i.e., CPI-SCMA, which combines the index selection strategy and SCMA, is proposed. In CPI-SCMA, the transmitted information bits not only mapped to the M-point SCMA codebook, but also mapped to a look-up table (LUT) which selects the activated positions in a CPI-SCMA codeword. As such, the indices of the activated positions in a CPI-SCMA codeword can also carry information. In contrast to the existing works, the proposed CPI-SCMA merges the index selection techniques into SCMA, which to the best of the authors’ knowledge, has not been reported in the existing literature. Moreover, CPI-SCMA can achieve a better error rate performance than C-SCMA especially in the region of high signal-to-noise ratio (SNR). Since the transmitted position indices and their corresponding data are both transmitted via superimposed signals, a detection algorithm with the aid of MPA is also proposed.

II. SYSTEM MODEL

We consider the uplink transmissions where J single-antenna users transmit to the same base station (BS) with K allocated resources. In C-SCMA, \( \log_2 M \) bits of the user \( j \) directly map to a \( K \)-dimension codeword vector \( x_j \). However, the transmitted \( m \) bits for each data block are divided into two parts in CPI-SCMA, the first \( m_1 \) bits are used to select the active positions from the predefined LUT, and the rest \( m_2 = t \cdot \log_2 M \) bits map to \( t \) SCMA codewords, where \( t \) is the number of active positions from \( n \) available positions. Therefore, \( m_1 \) can be written as:

\[
m_1 = \lfloor \log_2 (C(n,t)) \rfloor,
\]

where \( C(n,t) \) represents the binomial coefficient and \( \lfloor \cdot \rfloor \) denotes the floor function. As such, the index space of each data block can be represented as:

\[
I = \{i_1, i_2, \cdots, i_t\}, \tag{2}
\]

where \( i_\beta \in [1, \cdots, n], \beta \in [1, \cdots, t] \). It should be noted that \( I \) is unitary for each user. The transmitted codeword vectors for user \( j \) that is generated via SCMA codebook \( S \) is given by:

\[
X_j = [x_{j,1}, x_{j,2}, \cdots x_{j,t}]. \tag{3}
\]

Each codeword \( x_{j,\beta} \in S \), where \( \beta \in [1, \cdots, t] \), corresponds to the position index \( i_\beta \) in \( I \), and other inactive positions are set to 0, which 0 is a \( K \)-dimension zero vector. Consequently, the transmitted signal vector \( c_j \) for each data block generates from (2) and (3).

After constructing \( c_j \), the signals of each user are conveyed to Rayleigh fading channel. Subsequently, the CPI-SCMA
TABLE I: A look-up table example for \( n = 4, t = 2 \)

<table>
<thead>
<tr>
<th>bits</th>
<th>indices</th>
<th>data block</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 0</td>
<td>([1 3])</td>
<td>([x_{j,1} 0 x_{j,2} 0])</td>
</tr>
<tr>
<td>0 1</td>
<td>([2 4])</td>
<td>([0 x_{j,1} 0 x_{j,2}])</td>
</tr>
<tr>
<td>1 0</td>
<td>([2 3])</td>
<td>([0 x_{j,1} x_{j,2} 0])</td>
</tr>
<tr>
<td>1 1</td>
<td>([1 4])</td>
<td>([x_{j,1} 0 0 x_{j,2}])</td>
</tr>
</tbody>
</table>

codeword \( c_j \) are superposed at the receiver, therefore, the received signal at BS can be written as:

\[
y = \sum_{j=1}^{J} \text{diag}(h_j)c_j + z, \tag{4}
\]

where \( \text{diag}(h_j) \) is the equalized channel matrix, \( z \) is the noise vector that consists of complex Gaussian random variables with distribution \( \mathcal{CN}(0, \sigma^2) \), and \( y = [y_1, \ldots, y_{n \times K}] \), in which \( y_k \) is the \( k \)th received chip. Since the index selection strategy is applied to the SCMA, the total number of received chips in a data block equals to \( nK \). For simplicity, we mainly discuss the CPI-SCMA system with \( n = 4, t = 2 \) in this letter, an example for the codeword position index selector is shown in Table I.

III. DETECTION ALGORITHM

In this section, the proposed message passing aided detection algorithm (MPAD) is introduced.

A. Error pattern

To recover the information bits from the received chips in CPI-SCMA, we first analyze the possible error patterns in CPI-SCMA. Unlike C-SCMA, for which information bits can be simply detected via MPA, the effects of both indices and their corresponding information should be taken into consideration in CPI-SCMA. From the analysis of error patterns, the correct codeword can be inferred, and thus significantly reduce the search space of the possible codewords. Taking the CPI-SCMA with parameters \( n = 4 \) and \( t = 2 \) as an example, the error patterns of each user can be classified into the following five cases. For simplicity, we define a candidate set \( \psi^{(c)} \) for each case which contains all possible codewords in case \( c \).

Case 0: There is no position being detected as 0, which can be written as \( [x_{j,1} x_{j,2} x_{j,3} x_{j,4}] \). Therefore, all possible candidate codewords can be generated according to the LUT, which indicates that the selected indices are set to active, otherwise inactive. It can be inferred that four elements are included in the candidate set \( \psi^{(0)} \).

Case 1: Only one position is detected as 0. Thus, an extra position in the detected data block should be 0. According to the LUT, only two possible indices can be selected from \( I \) once one position index is decided. Hence, there are two elements in the candidate set \( \psi^{(1)} \) of Case 1.

Case 2: There are also two positions which are detected as 0, however, it is obviously that \( C(n, t) - 2^{m} \) position indices are not included in the LUT that is shown in Table I. In this case, one of the 0 positions should be replaced by \( x_{j,t} \). Furthermore, each position corresponds to two indices; hence, \( 4M \) elements should be considered in \( \psi^{(2)} \).

Case 3: Three positions are detected as 0. Therefore, one position of 0 should be replaced by \( x_{j,t} \). Similar to Case 1, two possible positions correspond to the detected active position. Moreover, as the \( x_{j,t} \) is unknown to the receiver; hence, all possible \( M \) symbols should be considered in this case, which leads to a candidate set \( \psi^{(3)} \) includes \( 2M \) elements.

Case 4: All positions are detected as 0, which indicates no information can be obtained. Consequently, \( 2^{m+1} M^2 \) elements construct the set \( \psi^{(4)} \).

Note that the error pattern varies with the key parameters in CPI-SCMA, such as \( M, n \) and \( t \), which indicates that diverse \( \psi^{(c)} \) can be constructed for different CPI-SCMA systems. It can be inferred that the total number of error patterns for a given CPI-SCMA system with arbitrary \( n \) and \( t \) is \( I_{C(n,t)} + n > 0 + n \), where \( I_C \) is an indicator function equals to 1 only if condition \( C \) is true. It should be noted that the appearances of error patterns in CPI-SCMA relates to many factors, and thus its analysis from theoretical perspective is necessary for further study.

B. Message passing aided detection algorithm

As both indices of active codeword positions and their corresponding data should be detected in CPI-SCMA, original MPA no longer works in this case. To render the system affordable for practical implementation, MPAD is proposed for CPI-SCMA.

As discussed above, there are \( nK \) symbols at the receiver, note that each chip is a superimposed signal consists of symbols in \( S \) and zeros. Consequently, the symbols of each user can be detected with the MPA in C-SCMA. However, since inactive positions in \( c_j \) are filled with zeros, the function node (FN) update can be written as:

\[
U_{k \rightarrow j}(\bar{x}_j) = \sum_{\pi \in \chi} \frac{1}{\pi N_0} \exp\left[-\frac{1}{N_0} y_{k} - h_{j,k} x_{j,k}\right] - \sum_{i \in \xi_k \setminus j} h_{i,k} x_{i,k}[2] \prod_{i \in \xi_k \setminus j} V_{i \rightarrow k}(\bar{x}_i), \tag{5}
\]

where \( \bar{x}_j \) is the detected codeword for user \( j \), \( y_k \) is the \( k \)th component of \( y \), \( \xi_k \) is a node set contains all the user nodes (UNs) that are connected to the \( k \)th FN, and \( \chi \) is a combination set consists of \( M + 1 \) elements that is defined by:

\[
\chi(M + 1) = \{\bar{x}_k = [0, x_{k1}, \ldots, x_{kd_f}] : \forall k = [k_1, \ldots, k_{d_f}] \in \{0, 1, \ldots, M\}^{d_f}\}, \tag{6}
\]

where \( d_f \) is the degree of FN. Note that an extra symbol zero is added in the MPA, which follows from the fact that the inactive positions of \( c_j \) are filled with 0; hence, the indices of inactive positions can be detected. After finishing modified MPA, the indices of active positions in a CPI-SCMA codeword can be obtained. However, as the error symbols exist, the indices and symbols solely detected by MPA are not sufficient to recover the information.

As can be observed from (4), once \( c_j \) is detected correctly in MPA, it can be canceled from the superimposed signals to eliminate the interferences. In this letter, the detected codewords with the same formation in Table I. I are regarded
as reliable codewords. The rest of the superimposed signals can be represented as:

\[ r = y - \sum_{j \in \mathbf{u}, k=1}^{nK} c_{j,k}h_{j,k} \quad (7) \]

where \( \mathbf{u} \) is a set that contains all reliable codewords for each user. After the cancellation of reliable codewords, \( r \) consists of the elements in candidate set \( \psi(\gamma) \), therefore, we can detect the rest users’ data with minimum Euclidean rule:

\[ \hat{c}_j = \arg \min_{c_j \in \Psi} \| r - \sum_{j \notin \mathbf{u}} c_jh_j \| , \quad (8) \]

where \( \hat{c}_j \) is the tentative estimate of the codeword, and \( \Psi \) is the Cartesian product of candidate set \( \psi(\gamma) \), which can be written as:

\[ \Psi = \mathcal{F}(\psi^{(1)}) \times \cdots \times \mathcal{F}(\psi^{(r)}) \quad (9) \]

where \( \mathcal{F} \) is an indicator operator defined as:

\[ \mathcal{F}(\psi(\gamma)) = \begin{cases} \emptyset & \text{if error pattern } \gamma \text{ does not exist} \\ \psi(\gamma) & \text{if error pattern } \gamma \text{ exist} \end{cases} \quad (10) \]

From (8), it can be observed that this step is essentially a partial ML (PML) detector, i.e., only the candidate codewords in \( \psi(\gamma) \) are used to process (8). As such, the cardinality of \( \psi(\gamma) \) is far lower than the searching space in ML. To sum up, the MPAD is summarized as Algorithm 1.

**Algorithm 1 MPAD detection for CPI-SCMA**

1: **Inputs:** \( y_k, h_{j,k}, M, n, t, \psi(\gamma), \mathcal{LUT} \)
2: **Modified MPA:**
3: for \( \text{iter} = 1, \cdots , \text{iter}_{\text{num}} \) do
4: **Initialization:**
5: \( V_{j \rightarrow k}(\bar{x}_j) = 0, \bar{x}_j \in \chi(q) \)
6: **FN update:**
7: Using (5), the definition of \( \bar{x}_j \) is the same as (6).
8: **UN update:**
9: \( V_{j \rightarrow k}(\bar{x}_j) = \prod_{i \in \xi_j \setminus k} U_{i \rightarrow j}(\bar{x}_j) \).
10: **Decision:**
11: \( V_j(\bar{x}_j) = \prod_{k \in \xi_j} U_{k \rightarrow j}(\bar{x}_j) \)
12: end for
13: **Codeword cancellation (CC):**
14: 1. Selecting the decided codewords with the same formation in LUT and their corresponding users \( \mathbf{u} \).
15: 2. Constructing \( \psi(\gamma) \) according to the error patterns.
16: 3. Using (7) to process CC, and obtain \( r \).
17: **Partial ML detection (PML):**
18: Processing (8) in the user set \( \mathcal{C}_{J} \mathbf{u} \), where \( \mathcal{C}_{J} \mathbf{u} \) denotes the complementary set of \( J \).
19: **Final decision:**
20: Combining the results in Modified MPA and PML detection.

1 Although codeword cancellation (CC) and PML do not have to be done when the codewords of each user are all detected as reliable, the complexity of MPAD is still higher than MPA on average.

### IV. Numerical results and analysis

In this section, the simulation results are presented to demonstrate the effectiveness of the proposed scheme. The simulation parameters are set to: \( J = 6, K = 4, M = 4 \), the index selector is the same as Table I. Moreover, CPI-SCMA uses the same codebook as C-SCMA, which is designed according to [8]. We define TE (\( r_t \)) as the ability to carry bits of each chip (physical resource), and thus TE is \( r_t^c = J \cdot \log_2 M/K = 3 \) bits/chip for C-SCMA. As for CPI-SCMA, the TE can be represented as \( r_t^{cpi} = J(m_1 + m_2)/(nK) \).

![Fig. 1: Performance comparisons of CPI-SCMA and C-SCMA.](image)

The error rate performances of CPI-SCMA and C-SCMA are evaluated in Fig. 1. It can be observed from the figure that the bit error rate (BER) of CPI-SCMA can outperform C-SCMA in several cases. When TE of CPI-SCMA is lower than C-SCMA, the BER performance of CPI-SCMA can be significantly improved, which brings about approximately 4 dB gain at BER = 10^{-4.9}. We also simulate CPI-SCMA with the same TE as C-SCMA, for which \( n = 4, t = 3 \). As can be seen from the figure, the gain of CPI-SCMA with \( r_t^{cpi} \) bits/chip decreases to 2 dB at BER = 10^{-4.9} compare to C-SCMA with \( r_t^c = 2.25 \) bits/chip, and the performance is worse than C-SCMA at low SNRs. However, the BER curve of CPI-SCMA with \( r_t^{cpi} = 3 \) cross the C-SCMA curves in the region of high SNRs. The performance with higher TE is depicted in the figure as well. As shown in the figure, the crossover point of CPI-SCMA and C-SCMA moves down, which indicates that a better error rate performance compare to C-SCMA can be achieved by CPI-SCMA with \( n = 8, t = 7 \) at SNR > 25 dB.

The ratio of different types of error patterns in different CPI-SCMA systems, which is defined as \( \delta_{\gamma} = I_{C}(\psi(\gamma))/B \), are depicted in Fig. 2, where \( I_c \) is an indicator function that has been defined in previous, \( B \) is the number of total simulated blocks. For the case when \( n = 4, t = 2 \), it is shown that the Case 0 and Case 1 analyzed in Sec. II have the largest probability to happen for CPI-SCMA with \( r_t^{cpi} = 3 \). Nonetheless, the ratio of Case 0 decreases more rapid than Case 1. We have shown that the cardinality of \( |\psi(0)\| \) and \( |\psi(1)| \) equals to 4 and 2, respectively, which are the lowest. Furthermore, the ratio of Case 4 is close to 0, and the ratio of Case 2 and Case 3 do not exceed 0.05 at any SNRs. As for CPI-SCMA with \( n = 4, t = 3 \), there are merely four different
As shown in Table II, it is evident that the complexity of MPAD decreases as SNR increasing, and the extra complexity of MPAD approximates to 0. For practical application, we mainly take interests in the SNR region that the error control code can work, i.e., the bit error rate is lower than 10^{-2} (SNR≥15 dB in our scheme). Although extra operations should be done to recover the information in CPI-SCMA, it can also be inferred that the complexity of MPAD is much lower than the ML detector and approximates to original MPA especially at high SNRs according to Table II.

Table II: Relative complexity by using PML in CPI-SCMA

<table>
<thead>
<tr>
<th>System</th>
<th>$E_b/N_0$ (dB)</th>
<th>0</th>
<th>15</th>
<th>20</th>
<th>25</th>
<th>30</th>
</tr>
</thead>
<tbody>
<tr>
<td>$n=4, t=2$</td>
<td>3.33</td>
<td>1.95</td>
<td>0.15</td>
<td>0.0049</td>
<td>$2.2 \times 10^{-3}$</td>
<td></td>
</tr>
<tr>
<td>$n=4, t=3$</td>
<td>3.24</td>
<td>2.69</td>
<td>0.31</td>
<td>0.0503</td>
<td>$7.8 \times 10^{-3}$</td>
<td></td>
</tr>
</tbody>
</table>

**Fig. 2:** Ratio of different error patterns in CPI-SCMA.

**V. Conclusion**

In this letter, a variant of C-SCMA that introduces the codeword position index selection strategy, is proposed. To detect the information of CPI-SCMA, a detector termed as MPAD with modified MPA and PML is presented.

**References**


