Analysis of Root Displacement Interpolation Method for Tunable Allpass Fractional-Delay Filters

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Abstract—One of the simplest ways of designing allpass fractional-delay filters with maximally flat group delays is by using the Thiran approximation by which the filter coefficients are calculated using a closed-form equation. However, due to the number of multiplications and divisions involved, the calculation of these coefficients is a computationally costly task and is not suitable for real-time applications. The analysis of a root-displacement-based interpolation method used in allpass tunable fractional delays is presented in this paper. The method allows continuous adjustments of the approximated fractional delay without the explicit calculation of a new set of filter coefficients. The transient error observed at the output due to the change of filter coefficients is analyzed. The direct and cascade implementations are compared with respect to their transient errors. An example application of the proposed method from the field of model-based sound synthesis is given.

Index Terms—Allpass systems, audio signal processing, filter interpolation, fractional delay filters, transients, tunable filters.

I. INTRODUCTION

FRACTIONAL-DELAY filter is the generic name given to the discrete-time filters that simulate noninteger delays [1]. They are used in a diverse set of signal processing applications such as spatial audio synthesis [2], physical modeling [3], speech synthesis [4], synchronization in wireless telecommunications [5], sample-rate conversion [6], and microphone array processing [7].

There are different varieties of the fractional-delay filters. Most frequently used fractional-delay filters are finite-impulse-response (FIR) filters based on Lagrange interpolation [8], [9]. The Farrow structure [5] allows continuously varying the fractional delay using a single parameter. However, the major issue with FIR fractional-delay filters is that, both the magnitude and the phase responses will deviate from the desired response, and these errors can only be reduced at the cost of increasing the filter order. Although using an FIR fractional-delay filter is sufficient for many applications, a group of other applications, among which audio processing is a notable example, require that the original magnitude spectra and the bandwidth of the input signal remains unaffected. This is possible by using allpass fractional-delay filters. There exist design methods based on optimization for obtaining allpass fractional delay filters [10] which are computationally costly for real-time operation. One of the simplest design methods to obtain maximally flat delay allpass fractional-delay filters is by using the Thiran approximation [11], [12]. Consider an $N^{\text{th}}$-order allpass IIR filter having the following transfer function:

$$H(z) = \frac{B(z)}{A(z)} = \sum_{k=0}^{N} a_{(N-k)} z^{-k} \left/ \sum_{k=0}^{N} a_{k} z^{-k} \right.$$ (1)

where $a_0 = 1$, $B(z)$, and $A(z)$ are the numerator and denominator polynomials, respectively. The phase response of this infinite-impulse-response (IIR) filter can be expressed as

$$\angle H(\omega) = -N \omega + 2 \arctan \left( \frac{\sum_{k=0}^{N} a_{k} \sin k\omega}{\sum_{k=0}^{N} a_{k} \cos k\omega} \right)$$ (2)

where $k$ is the coefficient index. For an $N^{\text{th}}$-order allpass filter to have a maximally flat group delay at dc equal to an arbitrary delay $D$, the approximation error

$$\epsilon(\omega) = -\tan(\omega D) - \tan(\angle H(\omega))$$ (3)

must vanish at $\omega = 0$ together with $N$ of its derivatives. In other words, the slope of the phase response must be equal to the desired arbitrary noninteger delay at dc.

Using the Thiran approximation, the coefficients of an $N^{\text{th}}$-order allpass fractional-delay filter that approximates the total fractional delay $D > N - 1$ can be calculated using the following closed-form formula [1]:

$$a_k = (-1)^k \left( \frac{N}{k} \right) \prod_{n=0}^{N} \frac{D - N + n}{D - N + n + k}.$$ (4)

The filter with the given coefficients is guaranteed to be stable and to have maximally flat group delay corresponding to the desired fractional delay, $D$, at low frequencies [11].

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of a new allpass filter that approximates an intermediate fractional delay. Previously, low-order polynomial approximations to obtain the filter coefficient for fractional-delay filters, and corresponding variable filter structures have been proposed to solve the tunability problem [13], [14]. Although quite accurate, thanks to the direct algorithmic implementation of the approximation, such structures are computationally more complex than a simple IIR filter of the same order.

A root displacement method for obtaining intermediate fractional-delay filters was previously proposed by the authors [15]. The method paralleled similar approaches involved in LPC-based speech synthesis, namely for the interpolation of filter magnitude responses by pole shifting [16], or for speaker identity modification [17]. A similar method was also applied by the authors to the magnitude response interpolation of minimum-phase FIR filters used in binaural synthesis for 3-D audio reproduction [18].

This paper presents the analysis of the root displacement method with respect to its application in tunable fractional-delay filters and to the transient errors involved. The root displacement approach is summarized in Section II. Section III explains the effect of interpolation regarding the transient error due to coefficient update. Section IV presents a practical example of the utility of the proposed method in the physical modeling domain. Section V concludes the paper.

II. INTERPOLATION OF THIRAN FILTERS USING ROOT DISPLACEMENT

Assume that we have two \( N \)th-order Thiran fractional-delay filters \( H_1(z) \) and \( H_2(z) \), which approximate two different fractional delays \( D_1 \) and \( D_2 \). The aim of interpolation is to obtain a new allpass fractional-delay filter, \( H_{\text{int}}(z) \), whose phase delay approximates an intermediate delay \( D_{\text{int}} \) such that \( D_1 \leq D_{\text{int}} \leq D_2 \). The following section provides an overview of the interpolation method previously proposed by the authors [15].

A. Root Displacement Method

An allpass IIR filter has reciprocal poles and zeros. The numerator polynomial of an allpass filter can be obtained simply by mirroring the order of the polynomial coefficients. Therefore, we can limit the interpolation process to the denominator polynomial, as the stability conditions for an IIR filter are imposed on the radii of the filter poles and as the numerator roots can be obtained trivially. The roots of a Thiran filter do not reveal themselves to a simple closed-form representation for \( N \geq 5 \) (Abel–Ruffini theorem). However, the roots can be obtained numerically by using the iterative polynomial root-finding techniques, by calculating the eigenvalues of the companion matrix by QR decomposition or by utilizing the Newton–Raphson method [19]. Fig. 1(a) shows the loci of the poles of tenth-order Thiran fractional-delay filters modeling a fractional delay of 10 + \( d \) where \( d \geq 0 \). The poles of a Thiran filter approximating a fractional delay of 10.7 samples are denoted as filled circles. Fig. 1(b) shows the loci of the poles of tenth-order Thiran fractional-delay filters modeling a fractional delay of 10 + \( d \) where \( -1 < d < 0 \). Considering that the filter has \( M_R \) real poles and \( M_C \) complex poles, it is possible to express the denominator polynomial, \( A(z) \) in (1) in the following way:

\[
A_k(z) = \prod_{k=1}^{M_R} (1 - r_{k} z^{-1}) \prod_{k=1}^{M_C/2} (1 - c_{k} z^{-1})(1 - c^*_{k} z^{-1})
\]

where \( \{c_{k}, r_{k} \} \) is the \( k^{\text{th}} \) complex conjugate pole pair and \( r_{k} \) are the real poles of the filter \( H_k \).

The positive complex conjugate poles of filters \( H_1(z) \) and \( H_2(z) \) are first sorted with respect to their angles, and then
Fig. 2. Obtaining the filter coefficients of the interpolated second-order IIR section from original filter poles. The first coefficient $a_{k,0} = 1$. The total number of multiplications is 5. (From [15].)

1) If a direct-form implementation of the filter is sought for, the denominator polynomials are multiplied (i.e., convolved) to obtain the direct-form coefficients. The numerator polynomial can then be obtained by mirroring the denominator coefficients. This option is undesirable as it will require additional computational effort.

2) The interpolated fractional-delay filter can be implemented as a cascade of tunable second-order allpass IIR sections corresponding to complex poles and first-order sections corresponding to real poles. The coefficients of the cascade sections can be obtained directly and easily as explained above.

Fig. 3 shows the phase delays of interpolated filters obtained from two tenth-order Thiran fractional-delay filters modeling 10.1 and 10.3 samples delay. (From [15].)

![Phase Delay (samples)](image)

<table>
<thead>
<tr>
<th>Normalized Frequency (F/F₀)</th>
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<tbody>
<tr>
<td>0</td>
</tr>
<tr>
<td>10</td>
</tr>
<tr>
<td>0.75</td>
</tr>
<tr>
<td>0.50</td>
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<tr>
<td>0.25</td>
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The absolute deviation of the complex-valued frequency response from the ideal frequency response can be quantified by the frequency response error $\text{FRE}(\omega) = 20\log|e^{-j\omega d} - H(\omega)|$. Fig. 4 shows the FRE functions for an interpolated filter approximating 10.3 samples delay obtained using a variety of different original filters as well as the FRE function of the original Thiran filter approximating 10.3 samples delay. It may be observed that the error increases with the difference between the delays approximated by the original filters.

It should be noted that the proposed method does not allow interpolation when fractional parts, $d$, of the delays approximated by the two original filters have different signs. For example, it is not possible to utilize the proposed method to obtain an interpolated filter from two tenth-order Thiran filters approximating 9.9 ($d = -0.1$) and 10.3 ($d = 0.3$). This is due to the fact that the root loci for negative and positive values of $d$ are very different as may also be observed from Fig. 1.
and

represent the coefficient, respectively. The coefficient can be obtained by a weighted average, the linearly interpolated coefficients are not to be increased.

If the computational complexity and thus the memory requirements to interpolate the transfer functions is not a suitable option for the second original filters are different, an interpolated filter can only be obtained at the cost of doubling the filter order. Therefore, given that the poles of two different Thiran filters cannot be common unless the two filters are the same, linear interpolation of the transfer functions is not a suitable option if the computational complexity and thus the memory requirements are not to be increased.

Another approach is to obtain the numerator and the denominator coefficients of a new filter by linear interpolation. With the aim of demonstrating the effect of linearly interpolating filter coefficients, let us consider the interpolated filter \( H_{\text{lin}}(z) \) obtained by calculating a new set of filter coefficients by weighted averaging from two sets of original coefficients obtained using the Thiran approximation such that

\[
H_{\text{lin}}(z) = \rho H_1(z) + (1 - \rho) H_2(z), \tag{9}
\]

It is not possible to obtain an interpolated IIR filter from two IIR filters without increasing the filter order unless all the poles of the two original filters are common. For the general case where all the poles of the original filters are different, an interpolated filter can only be obtained at the cost of doubling the filter order. Therefore, given that the poles of two different Thiran filters cannot be common unless the two filters are the same, linear interpolation of the transfer functions is not a suitable option if the computational complexity and thus the memory requirements are not to be increased.

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\[
H_{\text{lin}}(z) = \frac{B_{\text{lin}}(z)}{A_{\text{lin}}(z)} = \frac{\sum_{k=0}^{N} \left[ \rho a_{N-k} + (1 - \rho) b_{N-k} \right] z^{-k}}{\sum_{k=0}^{N} \left[ \rho a_k + (1 - \rho) b_k \right] z^{-k}}, \tag{10}
\]

where \( \{a_k\} \) and \( \{b_k\} \) represent the coefficients of the first and the second original filters \( H_1(z) \) and \( H_2(z) \), respectively. The obtained coefficients may directly be used in the direct-form implementation of the filter. Although this interpolation method has the same computational complexity as the root-displacement interpolation, the obtained phase delay provides a worse interpolation accuracy as the filter coefficients do not have a linear relationship with the phase delay. Further, as will be shown in the subsequent sections, linear interpolation is less advantageous as the direct-form implementation causes higher transient errors when coefficients are changed.

Fig. 5(a) shows the phase delays of Thiran fractional-delay filters modeling the fractional delays of 16.1, 16.25, and 16.4 samples. The original filters model the fractional delays of 16.1, 16.25, and 16.4 samples, as well as the interpolated filters modeling a fractional delay of 16.25 samples obtained from the given Thiran filters using linear interpolation and root displacement interpolation. As may be observed, the absolute deviation of the phase delay of linearly interpolated filter is higher than that of the filter obtained using root displacement. In addition, the root displacement interpolation provides a phase delay which is flatter than the phase delay of the linearly interpolated filters. Fig. 5(b) shows the FRE for the same filters. It may also be observed that the FRE is also higher for the linearly interpolated filter especially at the lower frequencies where the fractional-delay filter is required to approximate the desired fractional-delay well.
III. INTERPOLATION, TUNABILITY, AND TRANSIENTS

The root displacement interpolation method is computationally efficient when used in the calculation of a new set of filter coefficients that approximate an arbitrary delay between those approximated by two original filters. This allows using the method for designing computationally efficient tunable allpass fractional-delay filters.

However, one of the major implications of root displacement interpolation is that the filter is implemented in cascade form so as to avoid the unnecessary task of convolution while obtaining the coefficients. As with all recursive filters, changing the coefficients results in transient errors which are undesirable in many applications such as audio and acoustical signal processing. An analysis of transient errors occurring in direct-form II IIR filters and the application of the results to Thiran filters for direct-form and cascade implementations are given in this section.

A. Effective Length of an IIR Filter

The duration of the transient error is intricately related to the effective length of the impulse response of the IIR filter [20]. The effective length of the impulse response of an IIR filter can be quantified based on the cumulative energy of the impulse response at a given instant. Laakso and Välimäki [20] propose a method of calculating the effective length based on the explicit calculation of the impulse response for low order IIR filters and present a closed-form maximum boundary for higher-order IIR filters. The exact effective length of a filter’s impulse response is defined as the instant $n = N_E$ at which the cumulative energy $E_L(n) = \sum_{k=-\infty}^{n} h(k)^2$ of the impulse response $h(n)$ is at a given percentage $P$ of the total energy of the impulse response $E = \sum_{k=-\infty}^{\infty} h(k)^2$, such that $E_L(N_E) = PE\slash 100$. The notion of effective length as used in this paper refers to the original definition by Laakso and Välimäki [20], where the effective length is calculated directly from the original formula involving the impulse response.

B. Transient Errors in Direct-Form II Allpass IIR Filters

1) Analysis of the Transient Error: When the coefficients of an IIR filter are changed at an arbitrary instant during runtime, transients will occur at the filter output. The total energy contained within the transient response can be reduced by selecting a suitable interpolation range [21]. This selection determines the total number of filter poles that need to be stored in lookup tables for a given application. As suggested previously [21], [22], the state-variable representation of an allpass IIR filter in direct-form II (DFII) structure [23], [24] can be used to model how the transient errors occur. Consider the following state-variable representation:

$$\mathbf{v}(n+1) = \mathbf{Fv}(n) + \mathbf{q}\mathbf{x}(n)$$

$$y(n) = \mathbf{g}^T\mathbf{v}(n) + \mathbf{g_0x}(n)$$

where

$$\mathbf{v}(n) = [v(n) \, v(n-1) \, \ldots \, v(n-N+1)]^T$$

is the state vector at the instant $n$, $\mathbf{x}(n)$ is the filter input, $y(n)$ is the filter output, and

$$\mathbf{F} = \begin{bmatrix}
-a_1 & -a_2 & \ldots & -a_{N-1} & -a_N \\
1 & 0 & \ldots & 0 & 0 \\
0 & 1 & \ldots & 0 & 0 \\
\vdots & \vdots & \ddots & \vdots & \vdots \\
0 & 0 & \ldots & 1 & 0
\end{bmatrix}, \quad \mathbf{q} = \begin{bmatrix} 0 \\
0 \\
1 \\
\vdots \\
0 \end{bmatrix}$$

$$\mathbf{g} = \begin{bmatrix}
a_{N-1} \\
a_{N-2} \\
\vdots \\
a_1 \cdot a_{N-1} \\
1 - a_N^2
\end{bmatrix}, \quad \mathbf{g}_0 = a_N.$$  \quad (14)

Assume that the filter coefficients $\{a_k\}$ represented by the feedback matrix $\mathbf{F}$ are changed to a new set of filter coefficients $\{b_k\}$ represented by the feedback matrix $\mathbf{G}$ at an arbitrary instant, $N_C$, such that

$$\mathbf{v}(n) = \begin{cases}
\sum_{k=0}^{n-1} \mathbf{F}^{n-k-1}\mathbf{q}\mathbf{x}(k) + \mathbf{F}^{n}\mathbf{q}\mathbf{v}(0), & 0 \leq n \leq N_C \\
\sum_{k=N_C}^{n-1} \mathbf{G}^{n-k-1}\mathbf{q}\mathbf{x}(k) + \mathbf{G}^{n-N_C}\mathbf{v}(N_C), & n > N_C.
\end{cases}$$  \quad (15)

In order to find the state-vector difference $\Delta \mathbf{v}(n)$, assume that we have two state vectors $\mathbf{v}_1(n)$ and $\mathbf{v}_2(n)$, where $\mathbf{v}_1(n)$ is defined as in (15), and $\mathbf{v}_2(n) = \sum_{k=0}^{n-1} \mathbf{G}^{n-k-1}\mathbf{q}\mathbf{x}(k) + \mathbf{G}^{n-\mathbf{v}_2(n)}$ represents the ideal state vector after the coefficient update. Neglecting the contribution of $\mathbf{v}_1(0)$ and $\mathbf{v}_2(0)$, we can define the state-vector difference as $\Delta \mathbf{v}(n) = \mathbf{v}_1(n) - \mathbf{v}_2(n)$, such that

$$\Delta \mathbf{v}(n) = \begin{cases}
\sum_{k=0}^{n-1} \mathbf{F}^{n-k-1} - \mathbf{G}^{n-k-1}\mathbf{q}\mathbf{x}(k), & 0 \leq n \leq N_C \\
\mathbf{G}^{n-N_C}\Delta \mathbf{v}(N_C), & n > N_C.
\end{cases}$$  \quad (16)

Using (12) and (16) for $n \geq N_C$, it is possible to express the state-vector difference and the transient error in the following state-variable representation:

$$\Delta \mathbf{v}(n+1) = \mathbf{G}\Delta \mathbf{v}(n), \quad n \geq N_C$$

$$\Delta y(n) = \mathbf{h}^T\Delta \mathbf{v}(n), \quad n \geq N_C$$

where $\mathbf{h}^T = [b_{N-1} - b_Nb_1 b_{N-2} - b_Nb_2 \ldots - 1 - b_N^2]$, and $\Delta \mathbf{v}(n) = [\Delta \mathbf{v}(n) \, \Delta \mathbf{v}(n-1) \, \ldots \, \Delta \mathbf{v}(n-N+1)]^T$. Therefore, the transient error $\Delta y(n)$ occurring at the filter output due to the coefficient change can be represented as the response of the second filter to the state-vector difference observed when the filter input $x(n) = 0$ for $n \geq N_C$. It may then be suggested that the total energy of the transient error depends on $\Delta \mathbf{v}(N_C)$.

2) State Vector Difference and the Input Signal: It is possible to represent the state vectors $\mathbf{v}_1(n)$ and $\mathbf{v}_2(n)$ in the $z$-domain using the relation in (11) such that

$$\mathbf{V}_1(z) = (I - z^{-1}\mathbf{F})^{-1}z^{N-1}\mathbf{X}(z)$$

$$\mathbf{V}_2(z) = (I - z^{-1}\mathbf{G})^{-1}z^{N-1}\mathbf{X}(z).$$

It can be shown that

$$\mathbf{M}_1(z) = \frac{1}{\sum_{k=0}^{N} a_k z^{-k}}[z^{-1}z^{-2} \ldots z^{-N}]^T$$

(19)

(20)
\[
M_2(z) = \frac{1}{\sum_{k=0}^{N} b_k z^{-k}}[z^{-1}z^{-2}\ldots z^{-N}]^T.
\] (22)

The state-vector difference can then be represented in the z-domain as
\[
\Delta V(z) = [M_1(z) - M_2(z)] X(z),
\]
where \(M_\Delta(z)\) represents the recursive transfer function which relates the state-vector difference to the input signal such as
\[
M_\Delta(z) = \frac{\sum_{k=0}^{N} (b_k - a_k)z^{-k}}{\sum_{k=0}^{N} a_k z^{-k}}.
\] (25)

It is then possible to express in time domain the elements, \(\Delta v(n - i)\) of the state vector \(\Delta V(n)\) as a convolution sum
\[
\Delta v(n - i) = m_\Delta(n) \ast x(n - i - 1)
\]
\[
= \sum_{k=\infty}^{\infty} x(n - i - k - 1)m_\Delta(k)
\] (26)

where \(m_\Delta(n)\) is the impulse response associated with the transfer function \(M_\Delta(z)\). It should be noted that due to causality, \(m_\Delta(n) = 0\) for \(n < 0\). For practical purposes, it may also be assumed that \(m_\Delta(n) \approx 0\) for \(n > N_\Delta\), where \(N_\Delta\) is the effective length of the given impulse response. It is then possible to write (26) as a finite sum such that
\[
\Delta v(n - i) = \sum_{k=0}^{N_\Delta-1} x(n - i - k - 1)m_\Delta(k),
\] (27)

3) **Energy of the Transient Error:** Let us assume that the effective length of the second IIR filter and also the effective duration of the transient error are equal to \(N_L\). It is then possible to define the truncated transient error in vectorial form using (17) and (18) as
\[
\Delta \bar{v} = \mathcal{H} \Delta \bar{v}
\] (28)

where \(\Delta \bar{v} = [\Delta y(N_c) \Delta y(N_c + 1) \ldots \Delta y(N_c + N_L - 1)]^T\) is the truncated transient error vector, \(\mathcal{H} = [h G^T h \ldots (G^{N-1})^T h]^T\) is a \(N_L \times N\) matrix, and \(\Delta \bar{v} = [\Delta v(N_c) \Delta v(N_c - 1) \ldots \Delta v(N_c - N + 1)]^T\) is the state-vector difference. The energy of the transient error can be represented as
\[
E_{\Delta y} = \|\Delta \bar{v}\|_F^2 = \|\mathcal{H} \Delta \bar{v}\|_F^2.
\] (29)

where \(\|\mathcal{H}\|_F\) represents the Frobenius norm defined for a real-valued \(N \times M\) matrix \(X = [x_{ij}]\) as \(\|X\|_F = \sqrt{\text{Tr}(XX^T)} = (\sum_{i=1}^{N} \sum_{j=1}^{M} |x_{ij}|^2)^{1/2}\), where \(\text{Tr}(\bullet)\) represents the trace of a matrix. This expression gives an exact value of the total transient error energy within the effective length. However, as \(\Delta \bar{v} = \Delta v(N_c)\) depends on the previous values of the input, only an upper bound can be given for the transient error energy unless the input signal is known. Therefore, in what follows, the expression for the upper bound of the transient error energy is derived.

By definition, the following inequality holds for the Frobenius norm:
\[
\|\mathcal{H} \Delta \bar{v}\|_F \leq \|\mathcal{H}\|_F \|\Delta \bar{v}\|_F.
\] (30)

Therefore, an upper bound for the transient energy can be defined as
\[
E_{\Delta y} \leq \|\mathcal{H}\|_F^2 \|\Delta \bar{v}\|_F^2.
\] (31)

The squared value of each element of the state-difference vector given in (27) can be expressed as
\[
|\Delta v(n - i)|^2 = \left[ \sum_{k=0}^{N_\Delta-1} x(n - i - k - 1)m_\Delta(k) \right]^2.
\] (32)

An upper bound for this value exists due to the Cauchy–Schwarz inequality such that
\[
|\Delta v(n - i)|^2 \leq \sum_{k=0}^{N_\Delta-1} |m_\Delta(k)|^2 \sum_{k=0}^{N_\Delta-1} |x(n - i - k - 1)|^2.
\] (33)

The second term of the right-hand side of (31) then obeys the following inequality:
\[
\|\Delta \bar{v}\|_F^2 = \sum_{i=0}^{N_L-1} |\Delta v(N_c - i)|^2
\]
\[
\leq E_{\Delta \mathcal{H}} \sum_{i=0}^{N_\Delta-1} \sum_{k=0}^{N_\Delta-1} |x(N_c - i - k - 1)|^2
\] (34)

where \(E_{\Delta \mathcal{H}} = \sum_{k=0}^{N_\Delta-1} |m_\Delta(k)|^2\) is the energy of the truncated impulse response of the difference transfer function \(M_\Delta(z)\). The first term of the right-hand side of the inequality in (31) can be expressed as
\[
\|\mathcal{H}\|_F^2 = \text{Tr}(\mathcal{H}^T \mathcal{H}) = \sum_{k=0}^{N_L-1} h^T G^k (G^k)^T h
\] (35)

which is independent of the input and which only depends on the coefficients of the second filter that can be expressed as a constant such that \(\|\mathcal{H}\|_F^2 = C\). It is then possible to express the upper bound for the transient energy as
\[
E_{\Delta y} \leq CE_{\Delta \mathcal{H}} \sum_{i=0}^{N_L-1} \sum_{k=0}^{N_\Delta-1} |x(N_c - i - k - 1)|^2.
\] (36)

Thus, the upper bound depends on the past \(N_L + N - 1\) samples of the input. Given that the magnitude of the input signal is bounded (i.e., \(-1 \leq x(n) \leq 1\)), the absolute maxima of the last term above will be obtained if \(|x(n)|^2 = 1\) for \(N_c - 1 \leq n \leq N_c - (N_\Delta + N - 1)\). It is thus possible to suggest that the following upper bound exists for the transient error energy regardless of the input signal:
\[
E_{\Delta y} \leq CE_{\Delta \mathcal{H}} NN_\Delta.
\] (37)
The upper bound for the root mean square (rms) transient error is then defined as

\[ \Delta y_{\text{rms}} = \sqrt{\frac{E_{\Delta y}}{N_L}} \leq \sqrt{\frac{CE_{\text{rms}} N N_\Delta}{N_L}}. \]  

(38)

4) **Coefficient Update Rate**: Changing filter coefficients before the transient error has effectively vanished will result in the overlap, and thus the build-up, of transient errors and eventually increase the rms transient error energy observed at the output. This means that the coefficient update rate should be chosen according to the effective length of the transient error. Therefore, it is suggested that the maximum coefficient update rate is defined as the inverse of the effective length of the recursive filter, i.e., \( f_{\text{update}} = 1/N_L \). This way, the upper bound of the rms transient error will not be exceeded. The coefficients of a filter with a higher effective length will therefore have to be updated less often than those of a filter with a lower effective length, reducing the maximum allowable rate of coefficient update.

5) **Remarks**: The following general conclusions may be drawn from the discussions in this section.

1) The transient error is not related to input samples, \( x(n) \), after the coefficients are updated (i.e., \( n \geq N_0 \)), but those prior to this update. The total transient energy is solely related to the state-vector difference, \( \Delta \mathbf{v}(n) \) at \( n = N_0 \). In other words, keeping the state-vector difference \( \Delta \mathbf{v}(N_0) \) small will result in a small transient error energy. This, in turn, requires that the change in the filter coefficients is not big.

2) The duration of the transient error is related to the response of the updated filter to the discrepancy at the filter state vector. However, the effective length of the impulse response of the IIR filter is still considered to be a measure of the duration of the transient error [20].

3) The upper bound of the total transient error is related to the length of the filter \( N \) and the effective length of the impulse response of the difference transfer function \( \mathcal{M}_\Delta(n) \), which is also longer for greater \( N \). Therefore, a lower order filter having all of its poles common with a higher order filter will have a smaller upper bound for the energy of the transient error than the higher order filter.

C. **Transient Errors and DFII Thiran Fractional-Delay Filters**

As originally shown by Thiran [11], it is possible to express the denominator polynomial of a maximally flat group-delay filter as a truncated Gauss hypergeometric series \( {}_2F_1(a, b; c; z) \) defined as

\[ {}_2F_1(a, b; c; z) = \frac{\Gamma(c)}{\Gamma(a)\Gamma(b)} \sum_{n=0}^{N} \frac{\Gamma(a+n)\Gamma(b+n)}{\Gamma(c+n)} \frac{z^n}{n!} \]  

(39)

where \( \Gamma(x) \) is the Gamma function [25].

Let us consider the two \( N^{th} \) order original filters having the respective set of coefficients, \( \{a_k \} \) and \( \{b_k \} \), approximating delays \( N + d_a \) and \( N + d_b \) such that \( d_b = d_a + \tau \). It is then possible to represent the state difference transfer function \( \mathcal{M}_\Delta(z) \) in closed form as in (40), shown at the bottom of the page.

This transfer function is stable as the two multiplicative terms in the denominator both have roots corresponding to roots of the first and the second filters that are inside the unit circle.

Fig. 6 shows the effective length, \( N_L \), of the impulse responses for \( P = 99\% \) for various Thiran fractional-delay filters. It may be observed that the duration of the transient error increases with the absolute fractional delay. The figure also shows that, higher order Thiran fractional-delay filters will have longer transient error durations, and thus a higher number of output samples contaminated with the transient error.

Fig. 7 shows the upper limit of the rms transient error for a change in the coefficients of a DFII Thiran filter, modeling a delay of \( (N+d) \) samples to those of one modeling \( (N+d+0.1) \) samples, where \( d \) is the fractional part of the delay and \( N \) is the filter order. It may be observed that the upper bound of the rms transient error increases with the order of the Thiran filters. Considering that the effective length of a higher order Thiran filter is also higher, the total transient energy corresponding to a small change in the modeled delay will be high if the DFII implementation is used. This is another disadvantage of storing a small set of direct-form filter coefficients and obtaining the new coefficients by linear interpolation.
D. Transient Error in Cascade Form Implementation

As stated earlier, obtaining the coefficients of second-order IIR filters from interpolated roots is straightforward and computationally more efficient than calculating the direct-form polynomial coefficients from interpolated roots. Therefore, in order to improve the computational efficiency of the proposed interpolation algorithm, the cascade form implementation is considered. As will be discussed shortly, the cascade implementation also reduces the level of the transient error.

Cascade implementation basically amounts to the decoupling of filter roots. For the case of Thiran filters, all cascaded sections can be selected to be allpass, so that the output of each allpass section is input to the next allpass section. Consider the cascade implementation of the \( N^{th} \)-order Thiran filter shown in Fig. 8. As there exists no global feedback and all of the IIR sections in the cascade chain are allpass, the transient error occurring at the output of each cascaded section due to coefficient switching only has an additive effect on the output of the cascade chain. Also, because the IIR sections are not zero-phase, transient error at the output of each second-order section experiences a nonzero delay effectively shifting each individual transient error in time.

Assume that the coefficients of all second order sections are updated at time \( n = N_c \). In order to find an upper bound for the transient error energy, let us first express the transient error observed at the output of a second-order section \( \Delta y_i(n) \) in frequency domain as \( \Delta Y_i(e^{j\omega}) \), and the overall transient error \( \Delta y(n) \) in frequency domain as \( \Delta Y(e^{j\omega}) \). It can be shown by the triangle inequality that

\[
\left| \Delta Y(e^{j\omega}) \right| = \left| \Delta Y_{N/2}(e^{j\omega}) \right| + \sum_{i=1}^{N/2-1} \left| \Delta Y_i(e^{j\omega}) e^{-jN/2} \Delta H_k(e^{j\omega}) \right| \leq \sum_{i=1}^{N/2} \left| \Delta Y_i(e^{j\omega}) \right|.
\]

Now consider the squared magnitude response. It is possible to define an upper bound for the squared magnitude spectrum of the transient error by using the Cauchy–Schwarz inequality such that

\[
\left| \Delta Y(e^{j\omega}) \right|^2 \leq \sum_{i=1}^{N/2} \left| \Delta Y_i(e^{j\omega}) \right|^2 \leq \frac{N}{2} \sum_{i=1}^{N/2} \left| \Delta Y_i(e^{j\omega}) \right|^2.
\]

By expressing the transient error energy in the frequency domain using Parseval’s relation, the upper bound of the overall transient error can be expressed as

\[
E_{\Delta y} = \frac{1}{2\pi} \int_0^{2\pi} \left| \Delta Y(e^{j\omega}) \right|^2 d\omega \leq \frac{N}{2} \sum_{i=1}^{N/2} \frac{2\pi}{\pi} \left| \Delta Y_i(e^{j\omega}) \right|^2 d\omega.
\]

Equality will only hold if all transient error energies are equal, and if the transient errors completely overlap in time. This is not possible in practice as all the second-order sections have nonzero delays. In other words, the total transient error energy will always be smaller than \( N/2 \) times the sum of transient error energies \( E_{\Delta y_i} \), observed at the output of each second-order section. On the other extreme, if the transient errors are fully nonoverlapping in time, the overall transient error is the sum of individual transient error energies. This also is not possible in practice as the recursive filters have infinite duration impulse responses which will inevitably overlap in time. This provides a lower bound for the overall transient error energy such that

\[
\sum_{i=1}^{N/2} E_{\Delta y_i} < E_{\Delta y} < \frac{N}{2} \sum_{i=1}^{N/2} E_{\Delta y_i} \quad \text{for } N > 2.
\]

The upper and lower bounds of the transient error energy at the output of each cascaded second-order section can be calculated as in (37). The overall effective length of the cascade implementation is the same as the direct implementation, and the bounds of the rms transient error are defined accordingly by using the effective length of the overall impulse response of the cascade structure.

Fig. 9 shows the upper bound of the rms transient error for the same filter orders as analyzed for the direct implementation (see Fig. 7). The figure is drawn at the same scale so that a direct comparison is possible. It may be observed that the rms transient error for the cascade implementation is around 3 dB below that of the same order direct implementation. Note that the rms transient error for the DFII and cascade implementation are the same when the order, \( N = 2 \), as expected.

Fig. 10 shows the effect of switching the fractional delay from 10.1 to 10.5 samples at \( N_c = 400 \) for a sinusoidal input of \( f = 320 \) Hz at a sampling frequency of \( f_0 = 8 \) kHz. The first panel shows the ideal output together with the output of cascade and direct implementations. The second panel shows the error at the output of the direct implementation. The third panel shows...
the error at the output of the cascade structure. It may be observed that the cascade implementation reduces the level of the transient error considerably as discussed above.

IV. EXAMPLE: DIGITAL WAVEGUIDE STRING WITH FRACTIONAL DELAYS

Digital waveguides (DWGs) present an efficient way to synthesise musical instrument sounds, model the vocal tract, or simulate room acoustics. A very simple example is the DWG string model [26], which is used in the modeling of plucked string instruments like the guitar. The DWG string is essentially a damped digital oscillator. The fundamental frequency of the model depends on the length of the digital string, or in other words the total delay in the feedback path. It is possible to use tunable fractional-delay filters [27], [28] to change the total delay in the feedback path to model effects like glissando (i.e., continuous pitch shift). Fig. 11 shows the digital waveguide string whose feedback path is implemented with a fixed delay of 10 samples, and five fourth-order Thiran fractional-delay filters in series. The filter \( W_d(z) = \frac{0.965}{1 - 0.03z^{-1}} \) is a single-pole loop filter for damping the feedback signal [28].

For demonstrating the effect of interpolation of the fractional-delay filters, we excite the digital waveguide string with a Hamming pulse of 10 samples width. Fig. 12(a) shows the output and the spectrogram of the “freely vibrating” DWG string when \( \rho = 1 \). The interpolation method proposed in this paper is used to interpolate the fractional delay modeled by each Thiran filter (i.e., \( 4.0 + d \)) between 8.0 and 4.0 samples with interpolation steps of 0.02 samples by slowly decreasing \( \rho \). Initially, the total delay (i.e., \( 20.0 + 5d \)) of the digital waveguide string is 50 samples corresponding to a fundamental frequency of \( f \approx 160 \text{ Hz} \) at a sampling frequency of \( F_s = 8 \text{ kHz} \). The coefficient update is carried out every 40 samples. At the 8000th sample, the total delay modeled by each fractional-delay filter is four samples, decreasing the total length of the digital waveguide string to 30 samples. This length corresponds to 266 Hz at the same sampling frequency. Fig. 12(b) shows the magnitude spectrogram of this glissando effect. Frequency shift may be observed both with the fundamental frequency and with the higher harmonics.

V. CONCLUSION

An analysis of the application of a simple and effective interpolation method for tunable allpass fractional-delay filters was presented in this paper. It was shown that the proposed interpolation method results in more accurate results than the linear interpolation of filter coefficients. The transient errors in FIR filters that arise from coefficient update were analyzed. The upper bound for the rms transient error, independent of the filter input, was derived for a general FIR filter in DFII implementation. The maximum allowable coefficient update rate for which the rms
The delay is controlled by the interpolation parameter denoted as $\rho$. The transient error upper bound is not exceeded was defined based on the effective length of the filter impulse response. The numerical bounds of rms transient errors were obtained for several all-pass fractional-delay filters in direct-form implementation. The upper and lower bounds of the rms transient error for a cascade implementation consisting of DFII blocks was derived based on the transient error bounds for general DFII IIR filters. It was demonstrated that changing the filter coefficients of the cascade implementation results in lower transient error bounds in general. A practical example utilizing the proposed interpolation method was given, in which the glissando effect was synthesized on a digital waveguide string by modeling the feedback delay with a cascade of tunable fractional-delay filters interpolated by the proposed method. The proposed method has applications not only in physical model based sound synthesis and audio effects, but also in a variety of other applications including speech synthesis, microphone array processing, telecommunications systems, and spatial audio synthesis.

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REFERENCES


Abstract...